## Checkpointing in DataStage

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## Checkpoint Feature

#### **Goals of Checkpointing**

- Automatically restart jobs when they fail
- Maintain strong performance while adding resiliency
- 2 types of checkpoints

#### **Automatically added**

- Automatically inserted into your flow
- You cannot set where checkpoints are performed
  - Implemented using environment variables
  - Checkpoints use compression by default

## Intermediate Checkpoint

#### **Inserted before sort operations**

Natural blocking point

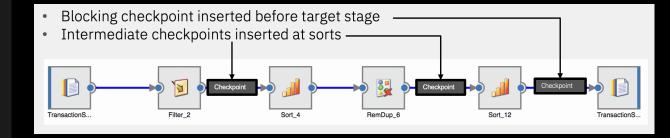
#### Only the last (most recent) checkpoint is persisted

Previous checkpoints are purged from disk

## Illustration: Intermediate Checkpoint

#### **Blocking checkpoint inserted before target stage**

- Sorts are naturally blocking so intermediate checkpoints are inserted before sorts
- Once all partitions receive EOD, the checkpoint is complete and usable for restart



# Target Blocking Checkpoint

#### **Inserted before a target stage**

 Prevent partial insertion of data (may leave the target in an unknown or corrupt state if the flow restarts)

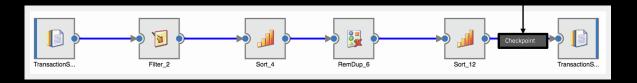
#### Buffers all data until ready to insert to target

- Holds all data until ready to go to target
- Will not auto restart if there is a failure as the job is writing to the target
- Once target blocking checkpoint is reached, any failure requires manual restart
  - Can restart from a persisted checkpoint

# Illustration: Blocking Checkpoint

#### **Blocking checkpoint inserted before target stage**

- Buffers all the data until reach end of data
- If job fails before end of data, job will restart
- When checkpoint receives EOD, it writes to target
  - Once a target has processed a record, it will not be restarted



#### Restart

#### **Checkpoint Restart**

- Auto-triggered when a job fails
- Can be used with or without checkpoints
  - Without checkpoints, will simply restart from the beginning
- Environment variables to designate number of restart attempts

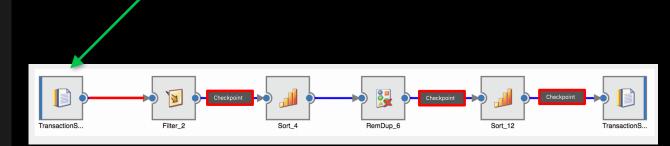
#### **Restart Delay**

- Set to a valid integer seconds to delay restart
  - Helpful to resolve network connection or timeout issues

# Scenario: Restart from Source

#### **Automatically restart from source stage**

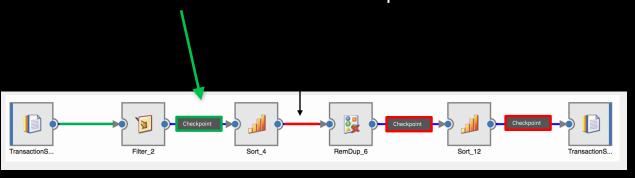
- Failure occurs in the first link
- None of the checkpoints are complete
  - Checkpoints are only complete when they receive EOD on all partitions



## Scenario: Restart from a Complete Checkpoint

#### **Automatically restart from a complete checkpoint**

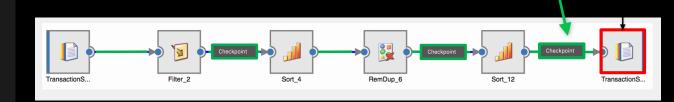
- First checkpoint is complete
  - Second and third checkpoints are not complete
- Failure occurs while this link in red is processing data
  - Auto restart from first checkpoint



## Scenario: Manual Restart from a Persistent Checkpoint

#### **Manually restart from a complete checkpoint**

- All checkpoints are complete
  - Target stage has begun processing records
- Failure occurs while the target stage is processing data
  - Job will **not** automatically restart (target stage is in an unknown state)



# Reading The Score

## **Converts GUI DataStage Flow into an Execution Pattern**

- Checkpoints are not inserted in the GUI
- Score report is useful to understand checkpointing

#### **Checkpoint inserted before sort**



```
It has 5 operators:
op0[1p] {(sequential Row_Generator)
    on nodes (
      node1[op0,p0]
op1[1p] {(parallel checkpoint(0))
    on nodes (
      node2[op1,p0]
op2[2p] {(parallel Sort)
    on nodes (
      node1[op2,p0]
      node2[op2,p1]
op3[2p] {(parallel Abort)
    on nodes (
      node1[op3,p0]
      node2[op3,p1]
op4[2p] {(parallel Peek)
    on nodes (
      node1[op4.p0]
```

## Checkpoint Environment Variables

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#### • APT\_CHECKPOINT\_RESTART=n

• Defining this to n will allow failed jobs to automatically restart n times if a failure occurs. Recommend only setting this in production.

#### APT\_CHECKPOINT\_RESTART\_DELAY

- If defined as a positive integer defines the number of seconds to delay before restarting a job
- Use as needed on high volume, long running jobs:

#### • APT\_CHECKPOINT\_ENABLED

- "targetonly" inserts only target checkpoints before targets (buffering)
- "sortonly" inserts only intermediate checkpoints before sorts
- Any other value inserts both types of checkpoints

#### • APT\_CHECKPOINT\_ESTIMATE

 Doesn't create checkpoints but calculates the space each checkpoint will require to store on disk (eg. at every Sort Operation since these are natural blocking)

#### • APT\_CHECKPOINT\_PERSISTENT=<path>/myjob.checkpoint.fs

- Retains complete checkpoint data files across job runs
- Completed persistent checkpoints used on manual restart

## Questions

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