

IBM Software Group

IBM Developer for z Systems – Experienced Training

Reusable Code – Concepts and functionality for developing reusable code libraries using Snippets and Templates



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Course Assumptions

- You know ISPF and have used it for at least two years, doing production z/OS work in COBOL, PL/I or Assembler
 - Note that all of the workshops in this course are in COBOL − although files exist that are Assembler, PL/I, REXX and other languages for you to experiment with − time permitting

2. You have:

- ▶ Experience with Eclipse or IDz
 - Formal Training
 - And/or at least 6 months of production use
- ▶ IDz installed and running on your workstation at version 14 or later
- Note that all ISPF discussion/examples and screen captures assume IBM-installed ISPF product defaults – not any 3rd party or custom Dialog Manager applications you may have installed on your mainframe



UNIT

Reusable Code



Topics in this module:

- Reusable Code: Terms and Concepts
- Snippets
- Language Templates
- Program Templates



What is Code Reuse?

Reusing pre-written parts of a program (COBOL, PL/I, Assembler, Easytrieve, REXX. etc.), JCL file, MVS utility, BMS/MFS screen, etc. in the construction of other programs/utilities/etc.

Production code reuse has long been an objective for software development architects. An excellent in-depth treatise on Code Reuse cam be found here: https://en.wikipedia.org/wiki/Code reuse

Most of us have bought into code reuse and throughout our careers as z/OS developers begin new programming assignments by

- 1. Hunting down an existing program that is similar to the work under construction
- 2. Copying the entire source file
- 3. Cannibalizing the source code in the file:
 - 1. Deleting most of the PROCEDURE and DATA DIVISION
 - 2. Editing the ENVIRONMENT and IDENTIFICATION DIVISION



Why Code Reuse?

Code reuse can save time and resources and reduce redundancy by taking advantage of assets that have already been created in some form within the software product development process

Productivity:

 Reusing working/syntactically-correct code takes less time to develop, and less time to test

Consistency/Standards Conformance/Maintain-ability:

 Maintenance and Support costs are lowered, as reusable code consists of recognizable patterns

Education (new to z/OS):

By leveraging a catalog of reusable functions, new-to-z/OS developers can be given working examples of arcane language, statements and code patterns... accelerating time to mastery

Code Quality:

Reusable code will be - or should be syntactically-correct, and well-tested

Problems with Code Reuse include the:

- Possible inability to tweak details which may affect performance or the desired output
- Time and cost of acquiring, learning, and configuring the library



Examples of Code Reuse - Terms & Concepts

Software libraries

- Common operations, such as:
 - Accessing external storage
 - Interfacing with external programs
 - Manipulating information (numbers, words, names, locations, dates, etc.) in common ways, are needed by many different programs.

Design patterns: https://www.geeksforgeeks.org/software-design-patterns/

A design pattern is a general solution to a recurring problem

Frameworks

 Class-based language (Java, C++, .Net,) developers often reuse large pieces of software via third-party applications and frameworks

Functional Decomposition

 In modular-development higher-order functions can be used in many cases where design patterns or frameworks were formerly used

Components and reusable patterns:

- ▶ Embedded SQL Cursor
- ► Control Break logic
- ▶ Master-File Update logic

These terms & definitions are strictly defined in Computer Science. However in practice they are used with a lot less "rigor"

Five Categories of Code Reuse

- 1. Miscellaneous Copy/Paste operations
- 2. Project-Level reusable code
- 3. Enterprise-Level standard code
- 4. Example statements
- 5. Entry-Level Training

Note that the above is a simplistic and subjective breakdown



IDz's Code Reuse Options

Snippets

- Flexible and simple method of code reuse
- Snippet scope can be from anywhere from a keyword to an entire program
- Can define any number of custom variables to manage idiosyncratic requirements
- Can export/import Snippets with Workspace
- Can include Snippets view in custom Perspective

Language-specific Code Templates

- Most granular form of code reuse
- Integrates with Content Assist
- Typically used for statements but could extend to more code

Program Templates – available in COBOL and PL/I

- Useful if creating a new COBOL or PL/I program using the New program wizard
- IDz shops with standard (not customized) CICS and SQL statements
- Can be customized



Code Snippets

Sometimes, instead of entire programs you might want to:

- Save some code temporarily for reuse similar to the ISPF:
 "CREATE" and "COPY" command line commands
- Create a paragraph, computation, complex conditional that can be re-purposed in other programs
- Provide a library of "standardized Best Practices" routines using your shop's coding conventions
- Provide a library of syntactically-correct and infrequently used/high-value statements:
 - Job Cards
 - Database routines
 - ▶ Complex COBOL code: UNSTRING etc.

Snippets are the often the best way of doing this. You access them through a Snippets view, which you get to by:

- ▶ From Window > Show View > other...
- ▶ Type: snippets and select the **Snippets** view

On the right are a group of custom Snippets that we have created. You will see a subset of these in your workspace.

Individual Snippets are contained in "drawers" which are the accordion menus that collapse/expand on-click.

Snippets can be Exported/Imported (for sharing)

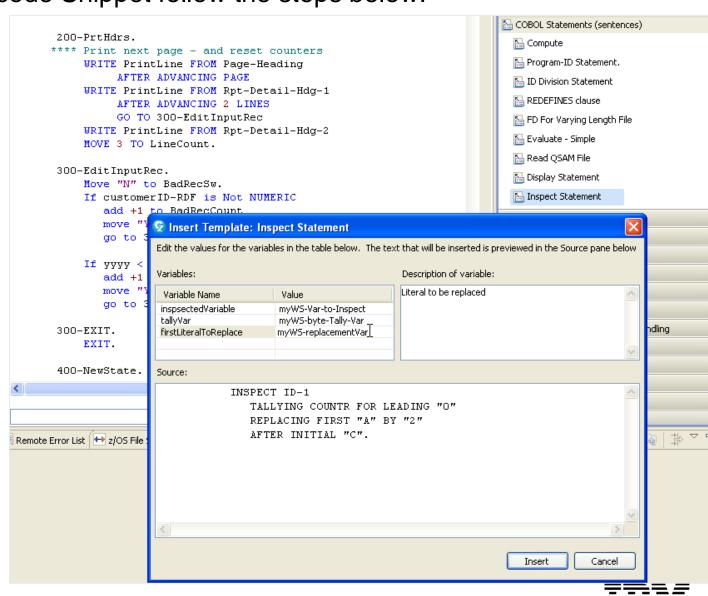




Using Code Snippets (ISPF "COPY" command line command)

To use an existing code Snippet follow the steps below:

- Place your cursor at the exact focal point (position in the source) where you want a code snippet inserted
- Find your Code Snippet in the snippet drawers
- Double-Click the Snippet
- If there are variables in the snippet, you can:
 - Accept the defaults
 - Over-ride the values before the code is inserted
- Click Insert

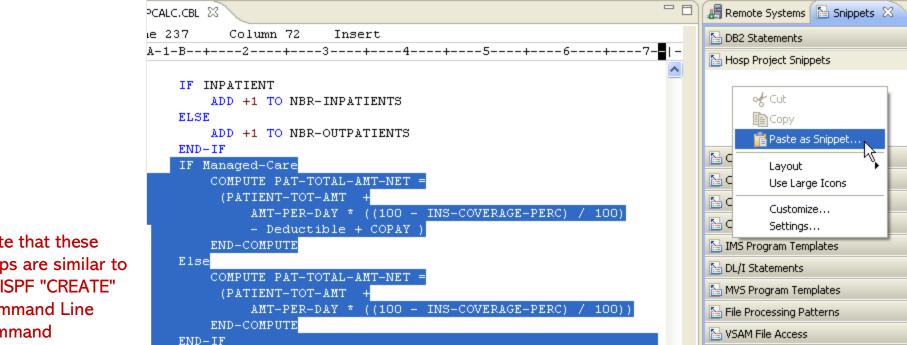


Creating Code Snippets - 1 of 3

To create a new code Snippet follow the steps below:

- Create a new Snippet category
 - Right-click over the Snippets view
 - **Select Customize**
 - From Customize Palette, under New **Select: New Category**
 - Name the Category
 - Add a description
 - Click OK

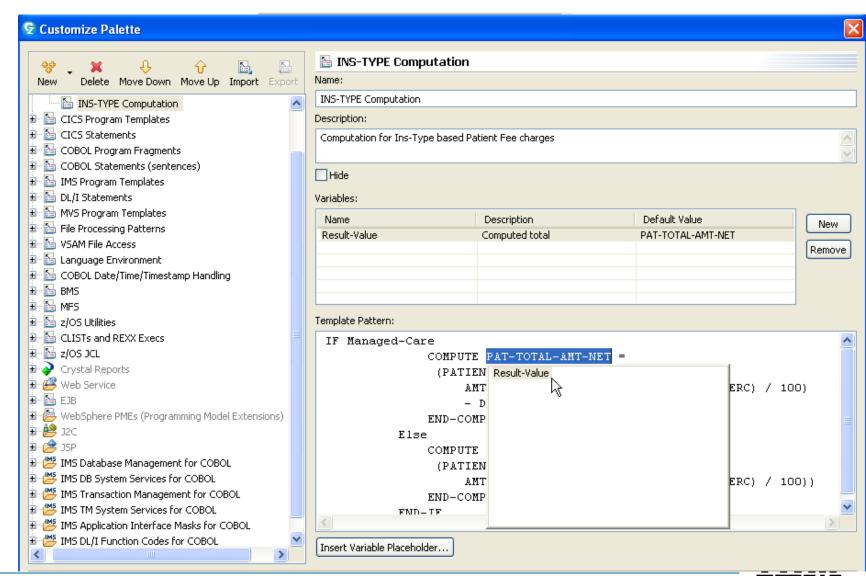
- Hosp Project Snippets Name: Delete Move Down Move Up Import Export Hosp Project Snippets 🗏 New Category Description: New Item development of the new Hospital Patient Tracking CICS Program Templates System CICS Statements
- Select and copy the code you wish to turn into a Snippet
- Expand the category you wish to add the Snippet to, and select Paste as Snippet...



Note that these steps are similar to an ISPF "CREATE" **Command Line** command

Creating Code Snippets – 2 of 3

- 4. Rename the Snippet and give it a Description
- 5. Optionally add Variables to be filled in by Snippet users (or they can accept the defaults)

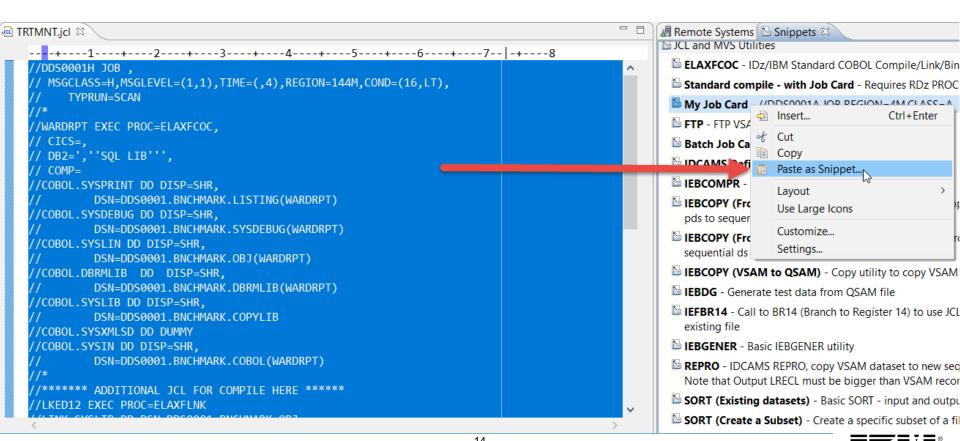


Creating Code Snippets - 3 of 3

You can also create Code Snippets by:

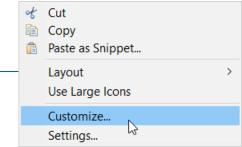
- Select & Copy the code you want to turn into a Snippet
- **Right-Click** over an existing Snippet drawer
- Select Paste as Snippet...

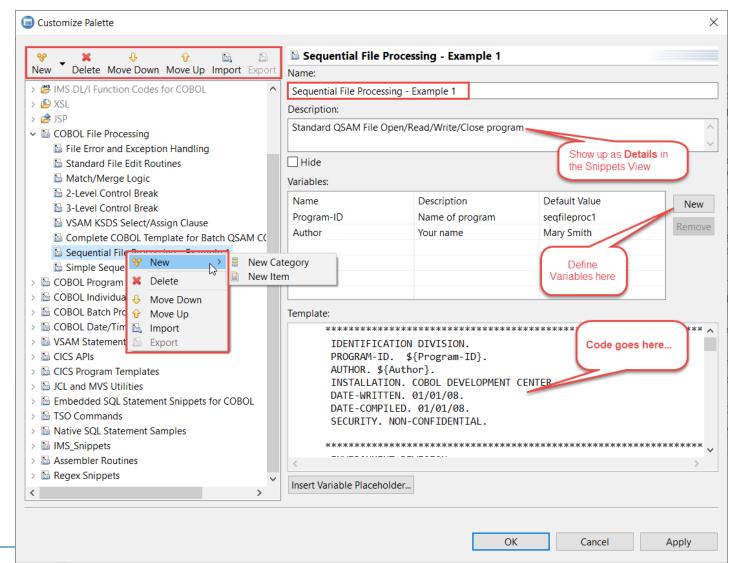
This will create a new Snippet Item at the top of the Snippet Drawer you've right-clicked over



The Customize Palette Dialog

Options to define new Drawers, New Snippets, Modify Drawers & Snippets, Import, Export, etc.





Example: Create and Use a Code Snippet for a Job Card

- From your PDS open a piece of JCL that contains a valid Job Card
- Select and Cut (Ctrl+X) the Job card
- Follow the previous steps to add the Job card snippet to your JCL category
 - During the process of creating the Snippet add JobName and MsgClass as variables to be filled in by the developer during the reuse of the Snippet

Line 1

/LEEBR14 JOB

MSGCLASS=H.TIME= (

Column 1

Insert

Cut

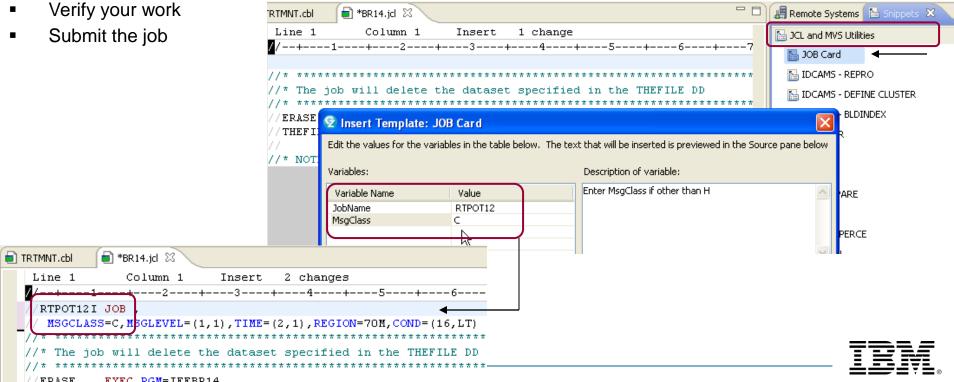
Сору

Ctrl+X

Ctrl+Insert

To use the Job Card Snippet

- Open a piece of JCL that does not currently have a Job Card, and set your cursor focus to line 1/byte 1
- From the Snippets view, Expand the JCL category. Find and double-click your **JOB Card** Snippet
- At the prompt, enter a new **JobName** and a new **MsgClass** value and click **OK** and verify your work

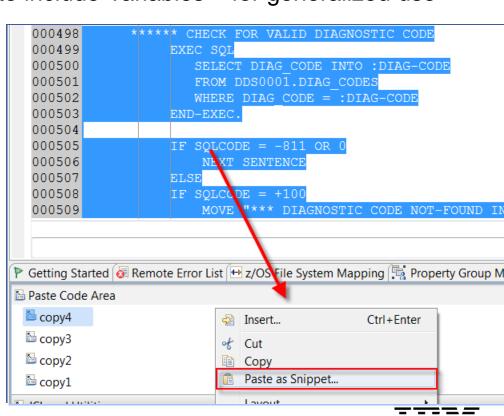


Using Code Snippets as a Scratch Pad Area for Multiple Paste Buffers

Occasionally you may need to create multiple "copy/paste buffers" – if you need to say, replicate a set of changes across multiple programs.

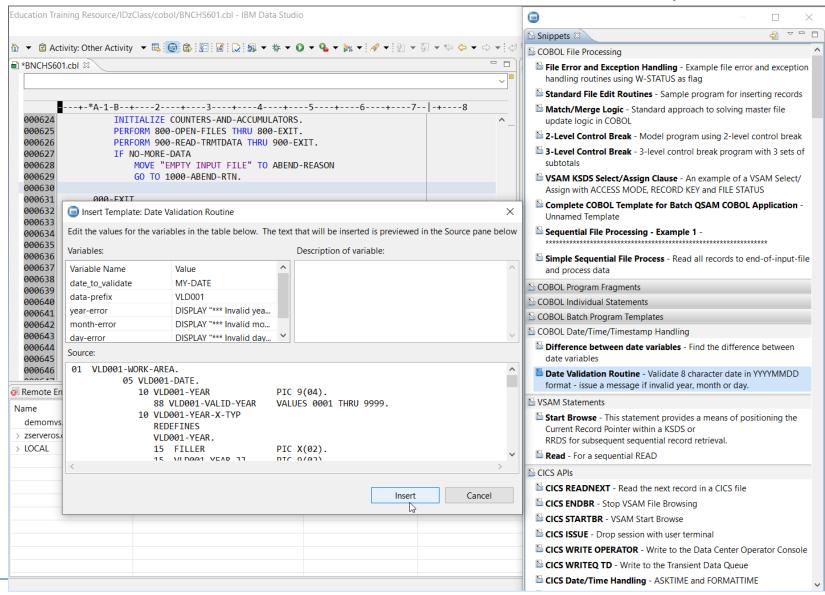
This can be accomplished using **Snippets**:

- Open a program
- 2. Copy and create a Snippet from a code fragment
 - Optionally customize the Snippet to include Variables for generalized use
- 3. Create another Snippet
- Repeat from step 1 until you've created separate Snippets for each code fragment
- 5. Apply the Snippets to your program(s)
- Optionally **Export** the Snippets to other developers on your team



Optimizing the use of the Snippets View

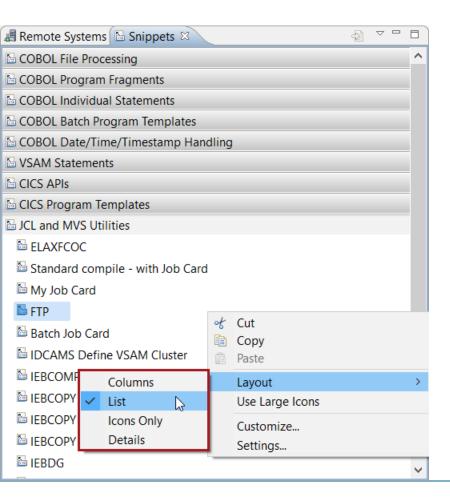
If you have built out a decent collection of Snippets consider dragging/dropping the Snippets view outside of the workbench - or over to a dual monitor for optimal use

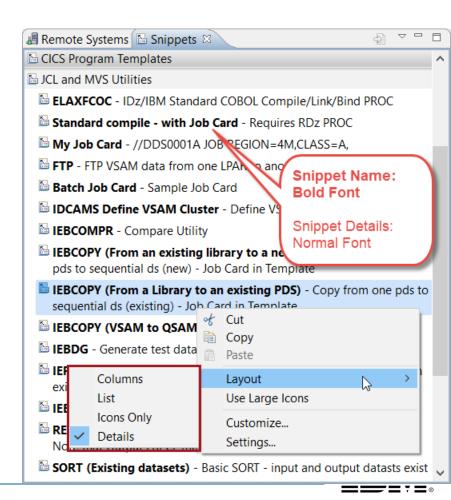


Snippets View - Layout

There are several options for the Snippets View U.I.

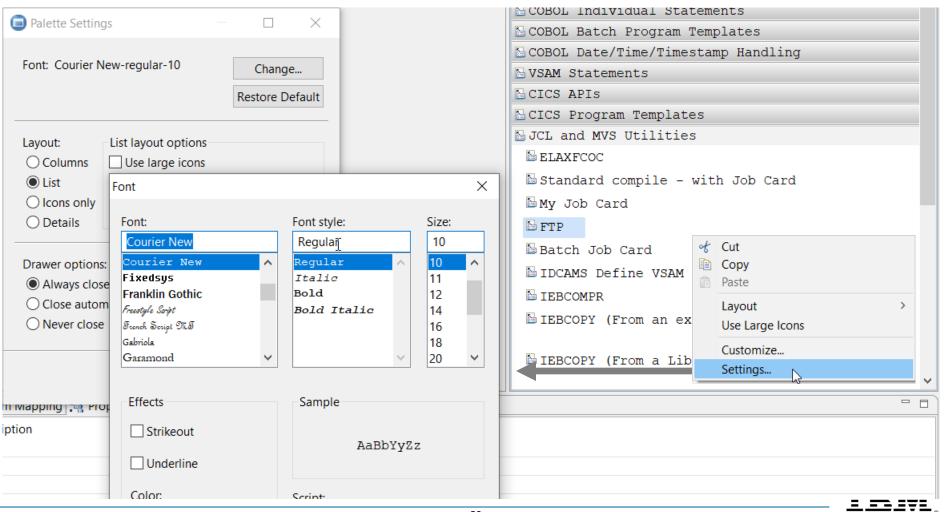
Typically you choose either List or Details





Snippets View - Customize Font from Settings...

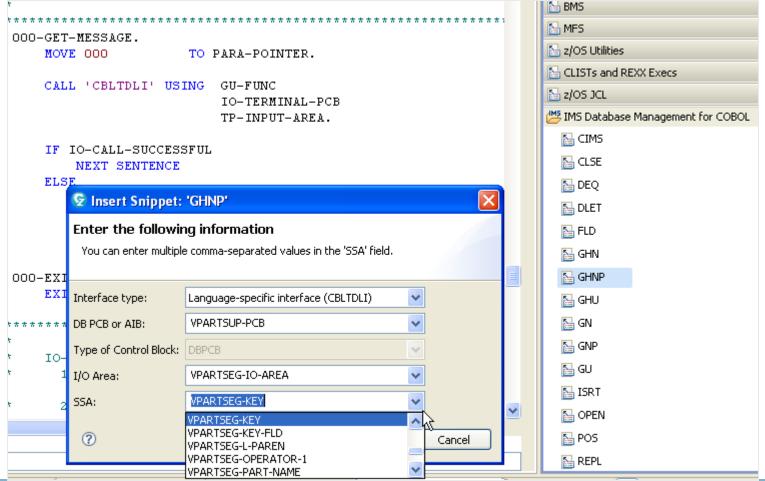
You can customize the Snippet View's text font type and font size

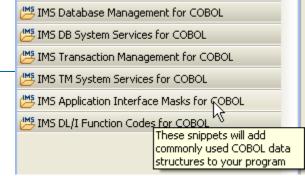


The IMS Code Snippets

Starting with RDz v7.6, IBM shipped a number of useful IMS Code Snippets with the product →

These snippets go beyond simple text-based insertion to read your Data Division entries, and offer options for building statements using combo-boxes

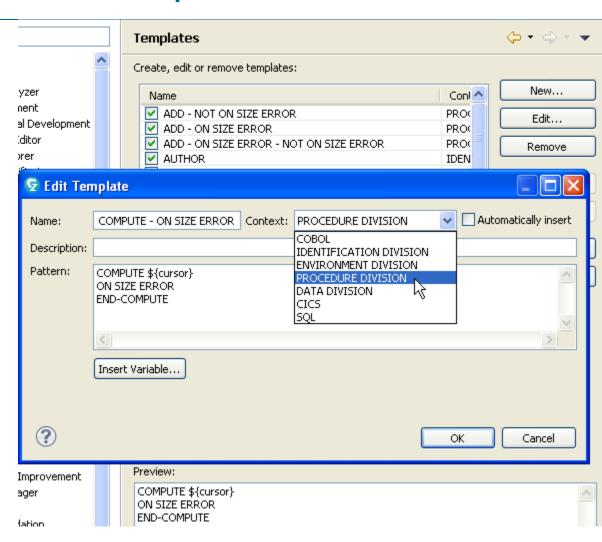






IDz's Customize-able Content Assist Templates

- Finally you can customize IDz's template "proposals" offered in the Content Assist
- You access this from:
 - Window
 - Preferences
 - COBOL
 - Templates
- Customization options include:
 - Modify (Edit...) an existing template
 - ▶ Add a (New...) template
 - ▶ Remove a template
 - Export all templates so that other team members can share
 - ▶ Import...
 - ▶ Restore Removed (un-delete)
 - ▶ Revert to Default (un-modify)



You can customize a template's:

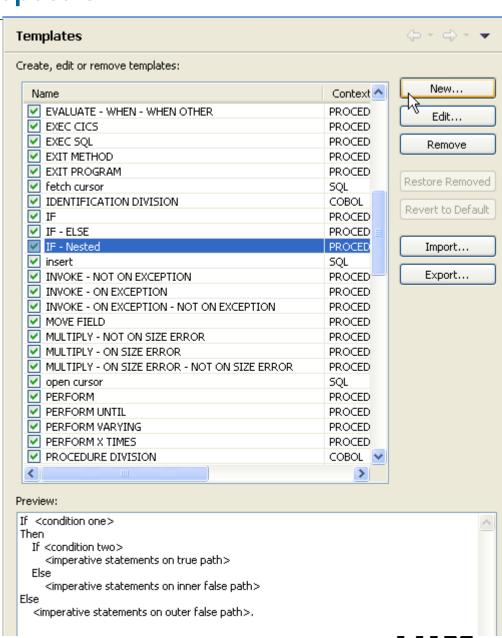
- Content - Pattern - Context - where it's applicable - Description - hover help



Steps – Customizing Template Proposals

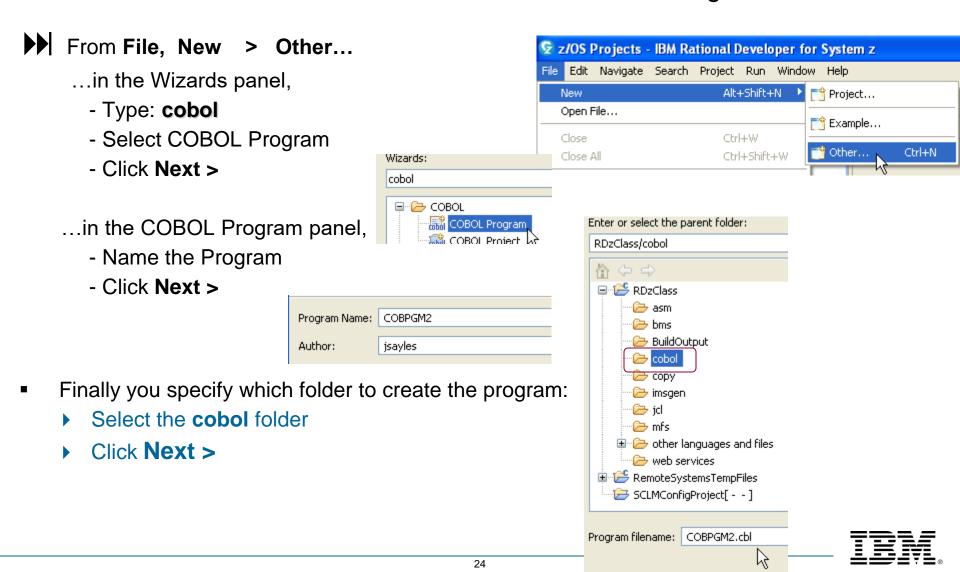
- From Window, Preferences, COBOL, Templates:
 - Select one of the Template proposals and delete (Remove) it
 - ▶ Select a Template proposal and Edit... (change it) – something simple like changing the case to mixed-case, instead of all UPPER case
 - ➤ Add a New... proposal, as shown →
 You can copy and paste the this text.

Test your work out in one of your programs



Creating New Programs Using Wizard

- There are several ways to create new programs from scratch
- The "Best Practice" method is to use IDz's COBOL Program Wizard



Creating New Programs From Templates

continued

You can add CICS or DB2 template sample code to your new program:

Which features would you like to add to the program?

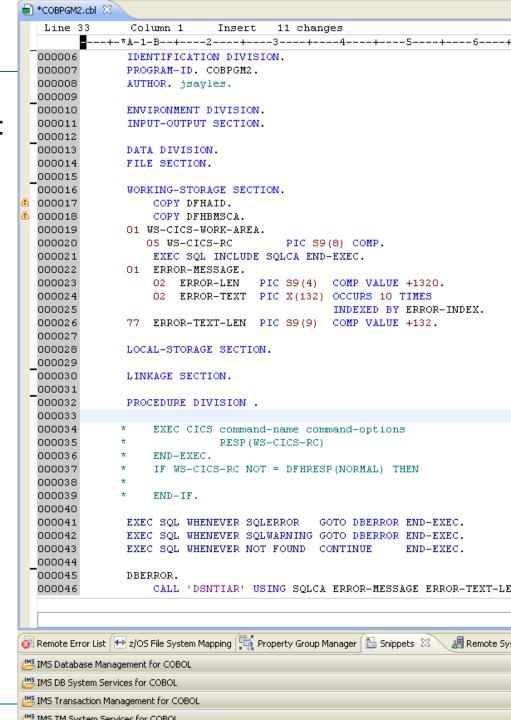
✓ Use BMS Maps
✓ Invoke CICS commands
✓ Use SQL statements
✓ Handle SQL error return codes

- Check the features you'd like
- ▶ Click Finish
- A few things happen:
 - Your new program is created →
 - ▶ The **Snippets** view is opened
 - Snippets information can be found in Appendix B of these slides

Note that you can customize the templates used to create new programs From Window, Preferences, select:

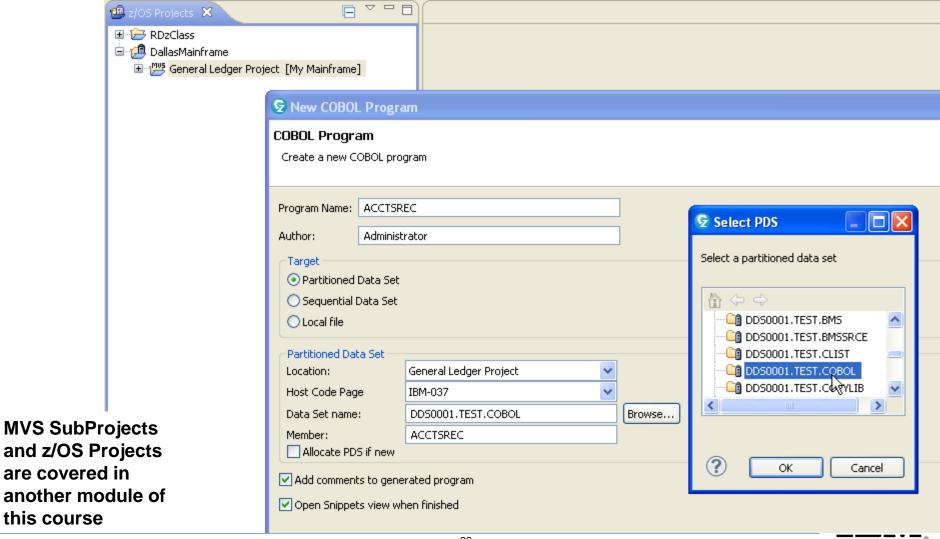
COBOL

- Code Templates
- Features



Create New Program in a z/OS LPAR

 You can create new programs using the New COBOL Program wizard, provided you are connected to a z/OS LPAR, and that you have created a z/OS Project/MVS Subproject (see Location: in the screen capture below).

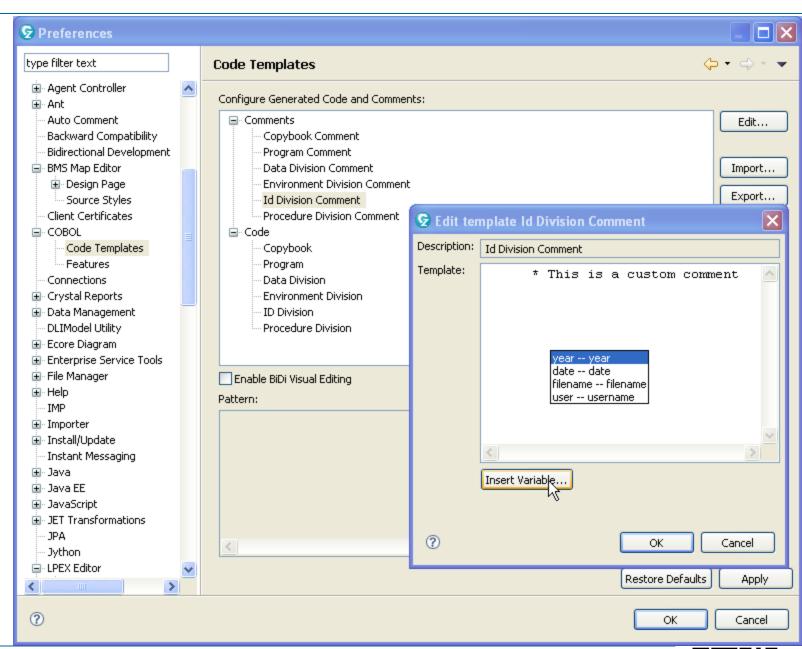


Customize the New Program Templates – Comments

You can create
a custom
Code
Template for
COBOL
comments or
the base
program code
itself.

To add or customize comments:

- Click the comment option you wish to modify
- Code an asterisk in position 7 (you'll have to space over 1-6)
- You can insert Variables that are filled in when new "templatized" programs are created



Customize the New Program Templates – Program Code

And you can add your own entries, common files, databases, variables, routines etc. to either:

- An entire program
- Separate program divisions

When a new program is created using the templates all of the custom comments and code are inserted.

